%matplotlib inline

# we need to install pyowm. (Linux only)

# conda install -c auto pyowm

import pyowm

def getWind(lon,lat): # OWM 気象読み込み関数

owm = pyowm.OWM('insert your OWM API key')

weather = (owm.weather\_at\_coords(lat,lon)).get\_weather()

wind = weather.get\_wind()

return wind

# 地図情報読み込み関数（画像行列を返す）

# we need to install smopy

# <https://github.com/rossant/smopy>

import smopy

import cv2

import numpy as np

import matplotlib.pyplot as plt

def getMapFromOSM(lon,lat, nx, ny):

angle=0.000001

map = smopy.Map((lon,lat,lon+angle,lat+angle),z=19)

mapImg = map.to\_numpy()

return mapImg, cv2.resize(mapImg, (nx, ny))

def getMaskFromMap(mapImg):

lower = np.array([100,19,100])

upper = np.array([150,20,250])

hsv = cv2.cvtColor(mapImg, cv2.COLOR\_BGR2HSV)

mask = cv2.inRange(hsv, lower, upper) # building = 255, other = 0

maskedMapImg = cv2.bitwise\_and(mapImg, mapImg, mask)

return maskedMapImg, mask

# 流体計算を行う関数定義

# Following code is customized version of "barbagroup/CFDPython"

# https://github.com/barbagroup/CFDPython

#

# Jun Hirabayashi added few small features(obstacles,export wind UV images)

# to original CFDPython.

#

# plese check, original version and github URL.

# CFDPython: Copyright (c)Barba group, and it's license: BSD-3-Clause

import numpy

import math

import json

import datetime

from matplotlib import pyplot, cm

from mpl\_toolkits.mplot3d import Axes3D

from \_\_future\_\_ import division # in Python 2.x environtment

def loadVelocityMask(u,v,mask): #, mask\_u, mask\_v, u, v):

for y in range(mask.shape[0]):

for x in range(mask.shape[1]):

if mask[y, x] == 255:

u[y, x] = 0.0

v[y, x] = 0.0

return True

def pressure\_poisson(p, dx, dy, b):

pn = numpy.empty\_like(p)

pn = p.copy()

for q in range(nit):

pn = p.copy()

p[1:-1, 1:-1] = (((pn[1:-1, 2:] + pn[1:-1, 0:-2]) \* dy\*\*2 +

(pn[2:, 1:-1] + pn[0:-2, 1:-1]) \* dx\*\*2) /

(2 \* (dx\*\*2 + dy\*\*2)) -

dx\*\*2 \* dy\*\*2 / (2 \* (dx\*\*2 + dy\*\*2)) \*

b[1:-1,1:-1])

p[:, -1] = p[:, -2] ##dp/dy = 0 at x = end

p[0, :] = p[1, :] ##dp/dy = 0 at y = 0

p[:, 0] = p[:, 1] ##dp/dx = 0 at x = 0

p[-1, :] = p[-2, :] ##dp/dx = 0 at y = end

return p

def build\_up\_b(b, rho, dt, u, v, dx, dy):

b[1:-1, 1:-1] = (rho \* (1 / dt \*

((u[1:-1, 2:] - u[1:-1, 0:-2]) /

(2 \* dx) + (v[2:, 1:-1] - v[0:-2, 1:-1]) / (2 \* dy)) -

((u[1:-1, 2:] - u[1:-1, 0:-2]) / (2 \* dx))\*\*2 -

2 \* ((u[2:, 1:-1] - u[0:-2, 1:-1]) / (2 \* dy) \*

(v[1:-1, 2:] - v[1:-1, 0:-2]) / (2 \* dx))-

((v[2:, 1:-1] - v[0:-2, 1:-1]) / (2 \* dy))\*\*2))

return b

def cavity\_flow(nt, u, v, dt, dx, dy, p, rho, nu):

un = numpy.empty\_like(u)

vn = numpy.empty\_like(v)

b = numpy.zeros((ny, nx))

for n in range(nt):

un = u.copy()

vn = v.copy()

b = build\_up\_b(b, rho, dt, u, v, dx, dy)

p = pressure\_poisson(p, dx, dy, b)

u[1:-1, 1:-1] = (un[1:-1, 1:-1]-

un[1:-1, 1:-1] \* dt / dx \*

(un[1:-1, 1:-1] - un[1:-1, 0:-2]) -

vn[1:-1, 1:-1] \* dt / dy \*

(un[1:-1, 1:-1] - un[0:-2, 1:-1]) -

dt / (2 \* rho \* dx) \* (p[1:-1, 2:] - p[1:-1, 0:-2]) +

nu \* (dt / dx\*\*2 \*

(un[1:-1, 2:] - 2 \* un[1:-1, 1:-1] + un[1:-1, 0:-2]) +

dt / dy\*\*2 \*

(un[2:, 1:-1] - 2 \* un[1:-1, 1:-1] + un[0:-2, 1:-1])))

v[1:-1,1:-1] = (vn[1:-1, 1:-1] -

un[1:-1, 1:-1] \* dt / dx \*

(vn[1:-1, 1:-1] - vn[1:-1, 0:-2]) -

vn[1:-1, 1:-1] \* dt / dy \*

(vn[1:-1, 1:-1] - vn[0:-2, 1:-1]) -

dt / (2 \* rho \* dy) \* (p[2:, 1:-1] - p[0:-2, 1:-1]) +

nu \* (dt / dx\*\*2 \*

(vn[1:-1, 2:] - 2 \* vn[1:-1, 1:-1] + vn[1:-1, 0:-2]) +

dt / dy\*\*2 \*

(vn[2:, 1:-1] - 2 \* vn[1:-1, 1:-1] + vn[0:-2, 1:-1])))

# y, x

u[0, :] = 1

u[:, 0] = 1

u[:, -1] = 1

u[-1, :] = 1

v[0, :] = 0

v[-1, :]=0

v[:, 0] = 0

v[:, -1] = 0

return u, v, p

def cavity\_flow\_mask(nt, nx, ny, u, v, dt, dx, dy, p, rho, nu, mask, deg, speed):

un = numpy.empty\_like(u)

vn = numpy.empty\_like(v)

b = numpy.zeros((ny, nx))

for n in range(nt):

loadVelocityMask(u,v,mask)

un = u.copy()

vn = v.copy()

b = build\_up\_b(b, rho, dt, u, v, dx, dy)

p = pressure\_poisson(p, dx, dy, b)

u[1:-1, 1:-1] = (un[1:-1, 1:-1]-

un[1:-1, 1:-1] \* dt / dx \*

(un[1:-1, 1:-1] - un[1:-1, 0:-2]) -

vn[1:-1, 1:-1] \* dt / dy \*

(un[1:-1, 1:-1] - un[0:-2, 1:-1]) -

dt / (2 \* rho \* dx) \* (p[1:-1, 2:] - p[1:-1, 0:-2]) +

nu \* (dt / dx\*\*2 \*

(un[1:-1, 2:] - 2 \* un[1:-1, 1:-1] + un[1:-1, 0:-2]) +

dt / dy\*\*2 \*

(un[2:, 1:-1] - 2 \* un[1:-1, 1:-1] + un[0:-2, 1:-1])))

v[1:-1,1:-1] = (vn[1:-1, 1:-1] -

un[1:-1, 1:-1] \* dt / dx \*

(vn[1:-1, 1:-1] - vn[1:-1, 0:-2]) -

vn[1:-1, 1:-1] \* dt / dy \*

(vn[1:-1, 1:-1] - vn[0:-2, 1:-1]) -

dt / (2 \* rho \* dy) \* (p[2:, 1:-1] - p[0:-2, 1:-1]) +

nu \* (dt / dx\*\*2 \*

(vn[1:-1, 2:] - 2 \* vn[1:-1, 1:-1] + vn[1:-1, 0:-2]) +

dt / dy\*\*2 \*

(vn[2:, 1:-1] - 2 \* vn[1:-1, 1:-1] + vn[0:-2, 1:-1])))

loadVelocityMask(u,v,mask)

wind\_u = -math.sin(deg/180.0\*math.pi)\*speed

wind\_v = -math.cos(deg/180.0\*math.pi)\*speed

# y, x

u[0, :] = wind\_u

u[:, 0] = wind\_u

u[:, -1] = wind\_u

u[-1, :] = wind\_u

v[0, :] = wind\_v

v[-1, :]= wind\_v

v[:, 0] = wind\_v

v[:, -1] = wind\_v

return u, v, p

def doSimulation(nx, ny, wind, mask, isWithUVMap):

c = 1

dx = 2 / (nx - 1)

dy = 2 / (ny - 1)

x = numpy.linspace(0, 2, nx)

y = numpy.linspace(0, 2, ny)

X, Y = numpy.meshgrid(x, y)

rho = 1

nu = .1

dt = .00001

u = numpy.zeros((ny, nx))

v = numpy.zeros((ny, nx))

p = numpy.zeros((ny, nx))

b = numpy.zeros((ny, nx))

nt = 20

try:

u, v, p = cavity\_flow\_mask(nt, nx, ny, u, v, dt, dx, dy, p, rho, nu,

mask, wind['deg'], wind['speed'])

except:

u, v, p = cavity\_flow\_mask(nt, nx, ny, u, v, dt, dx, dy, p, rho, nu,

mask, 0, wind['speed'])

velocity = numpy.zeros((ny, nx))

velocity[1:-1,1:-1] = np.sqrt(pow(v[1:-1,1:-1],2)+pow(u[1:-1,1:-1],2))

# 必要に応じて速度マップを生成する

umax = np.amax(u)

umin = np.amin(u)

vmax = np.amax(v)

vmin = np.amin(v)

uvImage = np.zeros((ny, nx, 4), np.uint8)

for y in range(ny):

for x in range(nx):

uvImage[x,y] = (

0,

math.floor(255 \* (v[x,y] - vmin) / (vmax - vmin)),

math.floor(255 \* (u[x,y] - umin) / (umax - umin)),

255)

uvmeta = {'source': 'http://www.hirax.net',

'date': str(datetime.datetime.now()),

'width': nx,

'height': ny,

'uMin': umin,

'uMax': umax,

'vMin': vmin,

'vMax': vmax

}

if('withUVMap'==isWithUVMap):

return u, v, velocity, uvmeta, uvImage

if('withOutUVMap'==isWithUVMap):

return u, v, velocity

else:

return u, v, velocity

lon = 34.6525455; lat = 135.504954

wind = getWind(lon, lat)

if 'deg' in wind.keys():print(wind['deg'])

print(wind['speed']);

fig = pyplot.figure(figsize=(11, 11), dpi=300)

ratio = 16 # 16

nx = int(768/ratio); ny = int(768/ratio)

myLon=35.698294; myLat=139.77122

myLon=37.801248; myLat=-122.4088656

mapImg, lowImg = getMapFromOSM(myLon, myLat, nx, ny) # 解像度違いの地図画像

lowImg, lowMask = getMaskFromMap(lowImg) # 解像度違いのマスク（建物配置）画像

negaMap = 255 - mapImg # 高解像度の地図画像を使い、流体粒子表示用の音が画像を生成・保存

plt.imshow(mapImg)

cv2.imwrite('mapimg.png',mapImg)

cv2.imwrite('lowImg.png',lowImg)

cv2.imwrite('lowMask.png',lowMask)

cv2.imwrite('negaMap.png',negaMap)

plt.imshow(lowMask)

cv2.imwrite('negaMap.png',negaMap)

plt.imshow(negaMap)

# 流体計算

nit = 100

u, v, velocity = doSimulation(nx, ny, wind, lowMask, 'withOutUVMap')

#u, v, velocity, uvmeta, uvImage = doSimulation(nx, ny, wind, lowmask, 'withUVMap')

fig = pyplot.figure(figsize=(11, 7), dpi=300)

pyplot.imshow(mapImg)

plotX, plotY = numpy.meshgrid(numpy.linspace(0, nx\*ratio, nx),

numpy.linspace(0, ny\*ratio, ny))

pyplot.contourf(plotX, plotY, velocity, alpha=0.2, cmap=cm.jet)

# #pyplot.contourf(plotX, plotY, mask, alpha=0.1, cmap=cm.jet)

pyplot.colorbar()

pyplot.quiver(plotX, plotY, u, v)

#pyplot.contour(plotX, plotY, mask, cmap=cm.viridis)

pyplot.streamplot(plotX, plotY, u, -v)

pyplot.xlabel('X'); pyplot.ylabel('Y')

pyplot.savefig('figure1.png')

# chart rendering

fig = pyplot.figure(figsize=(11, 7), dpi=300)

#pyplot.imshow(mapImg)

plotX, plotY = numpy.meshgrid(numpy.linspace(0, nx\*ratio, nx),

numpy.linspace(0, ny\*ratio, ny))

pyplot.contourf(plotX, plotY, velocity, alpha=0.0, cmap=cm.jet)

# pyplot.contourf(plotX, plotY, mask, alpha=0.1, cmap=cm.jet)

pyplot.colorbar()

pyplot.quiver(plotX, plotY, u, v)

# pyplot.contour(plotX, plotY, mask, cmap=cm.viridis)

pyplot.streamplot(plotX, plotY, u, -v)

pyplot.xlabel('X'); pyplot.ylabel('Y')

pyplot.savefig('figure2.png')

# chart rendering

fig = pyplot.figure(figsize=(11, 7), dpi=300)

pyplot.imshow(mapImg)

plotX, plotY = numpy.meshgrid(numpy.linspace(0, nx\*ratio, nx),

numpy.linspace(0, ny\*ratio, ny))

pyplot.contourf(plotX, plotY, velocity, alpha=0.0, cmap=cm.jet)

# pyplot.contourf(plotX, plotY, mask, alpha=0.1, cmap=cm.jet)

pyplot.colorbar()

# pyplot.quiver(plotX, plotY, u, v)

# pyplot.contour(plotX, plotY, mask, cmap=cm.viridis)

# pyplot.streamplot(plotX, plotY, u, -v)

pyplot.xlabel('X'); pyplot.ylabel('Y')

pyplot.savefig('figure3.png')

# chart rendering

fig = pyplot.figure(figsize=(11, 7), dpi=300)

#pyplot.imshow(mapImg)

plotX, plotY = numpy.meshgrid(numpy.linspace(0, nx\*ratio, nx),

numpy.linspace(0, ny\*ratio, ny))

pyplot.contourf(plotX, plotY, velocity, alpha=1.0, cmap=cm.jet)

# pyplot.contourf(plotX, plotY, mask, alpha=0.1, cmap=cm.jet)

pyplot.colorbar()

# pyplot.quiver(plotX, plotY, u, v)

# pyplot.contour(plotX, plotY, mask, cmap=cm.viridis)

# pyplot.streamplot(plotX, plotY, u, -v)

pyplot.xlabel('X'); pyplot.ylabel('Y')

pyplot.savefig('figure4.png')

# chart rendering

#fig = pyplot.figure(figsize=(11, 7), dpi=100)

fig = pyplot.imshow(mapImg)

plotX, plotY = numpy.meshgrid(numpy.linspace(0, nx\*ratio, nx),

numpy.linspace(0, ny\*ratio, ny))

#pyplot.contourf(plotX, plotY, mask, alpha=0.1, cmap=cm.jet)

pyplot.contourf(plotX, plotY, velocity, alpha=0.2, cmap=cm.jet)

#pyplot.colorbar()

#pyplot.contour(plotX, plotY, mask, cmap=cm.viridis)

pyplot.quiver(plotX, plotY, u, v)

pyplot.streamplot(plotX, plotY, u, -v)

#pyplot.xlabel('X')

#pyplot.ylabel('Y');

plt.axis('off')

fig.axes.get\_xaxis().set\_visible(False)

fig.axes.get\_yaxis().set\_visible(False)

#plt.savefig('pict.png', bbox\_inches='tight', pad\_inches = 0)